

# CAREER TRAINING PROGRAM

Our career training program provides for a variety of learning experiences. Specific program selection should be made consistent with the student's interests, aptitudes, and career plans. It is recommended that students interested in career training confer with their guidance counselors, before making a selection.

## **TRADE AND TECHNICAL PROGRAM**

### **NASSAU TECH. (B.O.C.E.S.)**

Nassau Tech. (B.O.C.E.S.) offers technical or vocational training in more than 50 occupations at any one of their 6 area centers.

Students selecting this program can earn 4 school credits per year. Each student spends 1/2 day (A.M. or P.M.) at a Nassau Tech Center. The remaining 1/2 day is devoted to study in elective or required subjects for graduation.

Transportation to and from the Nassau Tech Center is provided by the Great Neck School System.

Participation in the B.O.C.E.S. program does not preclude the opportunity for post-high school training or education. Many community colleges have designed their curriculum so that those desiring to learn more about their chosen field may do so upon completion of a Nassau Tech (B.O.C.E.S) program.

A partial list of Nassau Tech (B.O.C.E.S) courses appears on next page. For additional course listings and/or information see your guidance counselor.

# B.O.C.E.S. COURSES

([www.nassauboces.org](http://www.nassauboces.org))

## **Business/Information Services**

Business Service Skills

Retail Skills

Game Design and Programming Skills

## **Human and Public Services**

Barbering Technician

Child Development

Cosmetology

Culinary Arts

Political Science and Criminal Justice

## **Arts and Humanities**

Audio Production

Digital Design

Fashion Design Technology

Video Production and Digital Film Making

## **Health Services**

Certified Personal Trainer-Exercise Science

Dental Assisting

Health Skills

Medical Assisting

Nurse Assisting

Pharmacy Technician

Physical Therapy Aide

## **Natural and Agricultural Sciences**

Animal Care

Animal Care Skills

Horse Science and Management

Veterinary Science

## **Engineering Technologies**

Advanced Manufacturing

Auto Collision Technician

Auto Skills

Automotive Technology

Aviation Operations

Carpentry

Computer Network Technology

Computer Technology

Construction Electricity

Construction Trades Skills

Game Design & Programming Skills

Green Technology and Alternative Energy

Network Cabling Technician/Home Technology  
Integration (HTI)

Plumbing

Small Engine Repair

Welding